



# Network Modeling and Simulation



**ITO/DARPA**

**April 2-4 PI Meeting**

**John Martin (BFM)**

**San Diego**

**Jennifer Mekis (BFM)**

**Supercomputer Center**

**Sri Kumar (PM)**

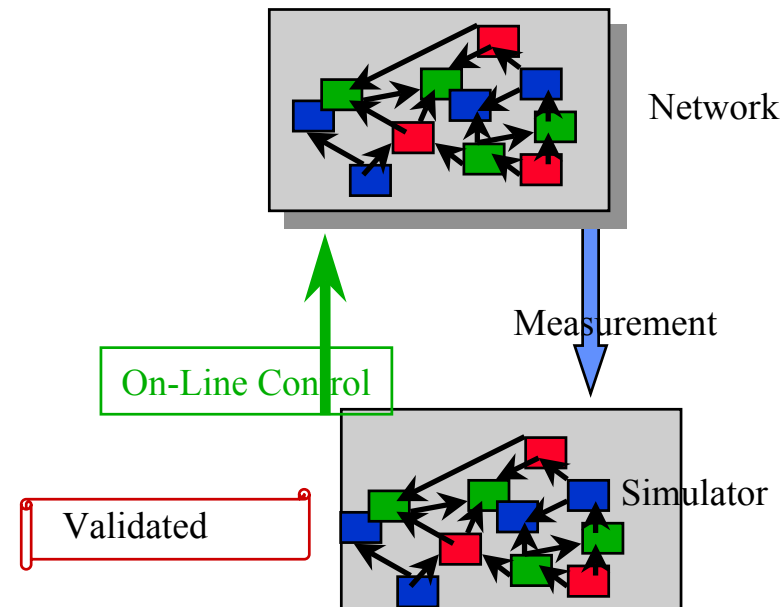


# Network Modeling and Simulation



## Goal:

**Create Network Modeling and Simulation Tools that are trustworthy to provide a basis for on-line prediction and network control**





# New Capabilities



- **Prediction**

- End-End, Internal Behavior
- Anomaly, Faults
- Multi-scale (time, size), Multi-Resolution

- **Control**

- Parameter tuning
- Dynamic deployment of protocols
- Rapid provisioning: BW, QoS

**Human in the Loop. Reduce/eliminate**



# Four Fold Path for Next Year



## Build on this year's work

- **Wholesome:** Better linkage in PI work/ Integrated efforts
- **Think:** Measurement  $\leftrightarrow$  Modelers
  - Have we done enough?
  - What next?
- **Defense:** Engage to DoD problems; establish links to clients
- **Experiment:** Define, execute integrated experiments/demos
  - QoS, Failure Prediction
  - Multi-scale characterization/visualization of network performance
  - Engage DOD agencies in joint experimentation
  - Engage Multi-ISPs in experiments?

**Tuesday PM Breakout Sessions**



# Agenda Monday

- **0830 – 0900 DARPA**
- **0900 – 1200 Review: New Models**
  - (20 minutes each + Break)
  - UC Berkeley/CISCO
  - UIUC
  - Caltech/ISI/Maya
  - Rice
  - Renesys/ATT/Princeton
  - U Mass
  - U MD
- **1200 -1330 Lunch**
- **1330 – 1520 Review: Measurement/Simulation/Emulation**
  - (20 minutes each)
  - Renesys
  - Georgia Tech
  - Maya
  - CAIDA
  - CNRI/ATT/Intel/SLAC
  - UC Riverside
- **1600 – 1800 Infomercials and Demo/Poster Session**



# Agenda Tuesday AM

- **0745 – 0830**      **Charlie Plott, Caltech**
- **0830 – 0915**      **Review: New Models**
  - UC Irvine
  - Purdue
  - U Missouri/Rutgers/Georgia Tech
- **0915 – 1015**      **Review: Simulation**
  - SAMAN/ISI
  - RPI
  - SAIC
- **1015 – 1030**      **Break**
- **1030 – 1200**      **DOD Panel. Organizer – Al Legaspie, SPAWAR (Presentations and Q&A)**
  - Navy- **Captain Joseph Celano** Head, SPAWAR Modeling and Simulation
  - Air Force: **Major Rusty Baldwin**: Air Force Institute of Technology
  - Army – **Major Dave Williams**
- **Luncheon Speaker:: CDR James Soriano, Tactical Flag Command Center, CENTCOM**



# Breakout Sessions: Tuesday PM

- **Session 1: QoS and Overlay Networks**
  - Session leaders: Shiv Kalyanaraman (RPI) and Jean Walrand (UCB)
  - Discussion leaders: Srikant (UIUC), Ogilenski (Renesys)
- **Session 2: Measurement: What it is and what it ought to be**
  - Session Leader: K Claffy (CAIDA)
  - Discussion Leaders: Hajek (UIUC), Willinger (ATT), Towsley (UMass), Reidi (Rice), Jaffe (Cisco), others: TBD
  - Model Validation
  - On-line network control
- **Session 3: Integrated Experimentation/Demonstration (Late FY01, FY02)**
  - Session Leader: Fujimoto (Georgia Tech)
  - Discussion Leaders: Bagrodia,
  - Multi-operator network test beds
  - DOD Network test beds
- **Session 4: Architecture and Integration**
  - Session Leaders: Gary Warren (SAIC), Heideman (ISI)
  - Discussion Leaders: Baras (UMD), Others: TBD
  - HLA, APIs, Interoperability to support Exp/demos
- **Session 5: Program Links to DOD applications**
  - Session Leader: Al Legaspie
  - Discussion Leaders: TBD
- **Session 6: Open (TBD on site)**
  - Possibilities: Early discussion of game theory
  - More on Measurements



# Agenda Wednesday

- **0800 – 1100 Report from breakout sessions**

**Each session 20 minutes (0800 – 1000)**

- **Plenary and Planning – one hour (1000 – 1100)**
- **Wrap up/Vote of thanks ( 1100 – 1105)**
- **1105 Adjourn**

● -----

- **Game Theory based IT 1 – 3: 30 in Hotel**





# News



- **Entering Performers**
  - K. C. Claffy (CAIDA)
  - C. Plott (Caltech)
  - Mortazavian (UCLA)
  - J. Hou (Ohio State)
  
- **Exit**
  - None



# Admin Notes - 1



- **Thanks to UCSD, Supercomputer Center**
  - Facility
  - Refreshments for demo/poster session
  - KC Klaffy, Theresa, Rebecca
- **If you want to do an infomercial for poster/Demo, and if you haven't already signed up, Pl see John or Jennifer before lunch.**
- **Pl sign up which breakout sessions you would like to participate in**



## Admin Notes - 2



- **Your Slides – Send to John Martin by email COB Friday 6 April.**
- **\$\$ - If you haven't paid the registration, pl do so.**
- **Buses**
- **TRIP to SPAWAR**
  - Limited to 20



# Experimentation/Demonstration



- **Develop Models and Predict Traces of networks – 100s of nodes**
  - End-End delays, Congestion, Instability
  - Evaluate Fluid and end-end models
- **Demonstrate control in Lab networks**
  - E.g., parameter tuning
- **Demonstrate multi-scale characterization/visualization of network performance**
  - 1K+ nodes
- **Engage multiple ISPs for multi-operator experimentation**
- **Engage DOD agencies in joint experimentation**



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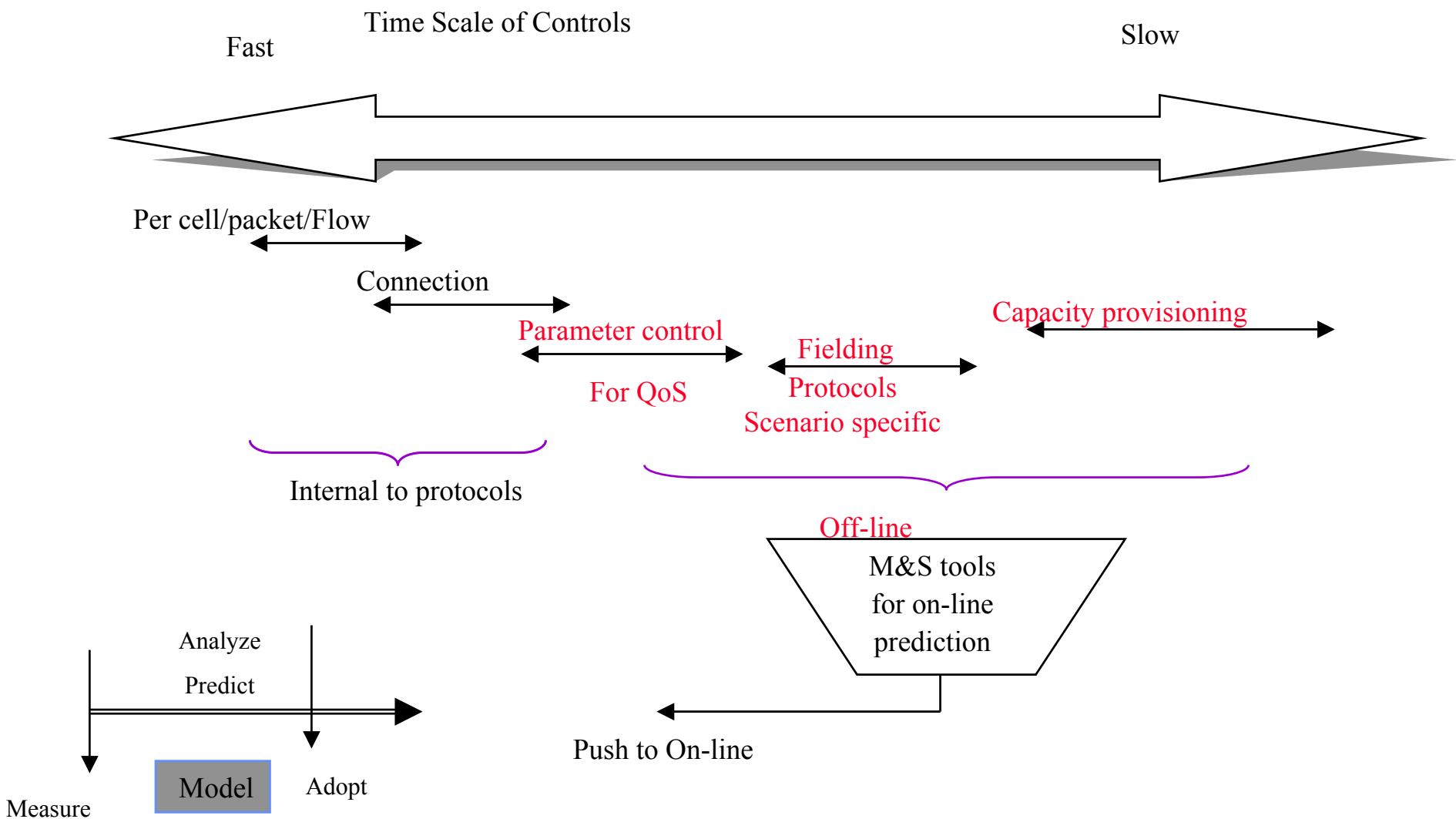
# BACK UP

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# On-line Network Control

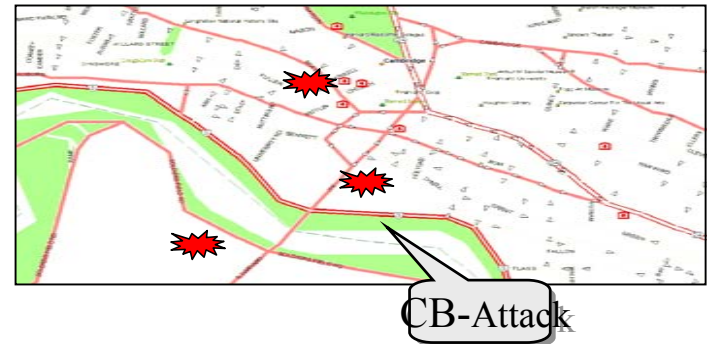




# Impact and Significance

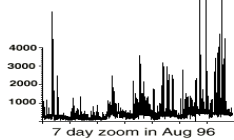


- Lack of understanding has led to ad hoc methods and operator in the loop
- Improved Modeling and on-line ability will result in orders of magnitude improvement in time and cost for DoD
  - Parameter tuning to improve performance
  - planning, provisioning of capacity, topology to meet requirements
  - Failure detection and response
- Fast dynamic provisioning
  - One hour of a massive bio-attack.
- Hardening of COTS
  - Analyze protocols/ new technologies
  - Routing instabilities

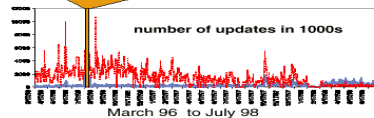


## A bad protocol is a virus

Mae-East Internet exchange point, Vienna, VA:  
number of instability routing updates  
in 10-minute intervals



7 day zoom in Aug 96



1996: RFC standard-compliant BGP protocol pathology infests global Internet routing - millions of route updates/day. Network instability spreads from router to router...

1997: corrected BGP deployment begins

1998: things look much better, but now...

1999: most inter-provider route failures stem from congestion collapse

source: Labovitz et al., 96-98







# Program Tasks

- **New Models of Traffic, Network, and Control**

- Fluid Models: Physics of network traffic
- Empirically derived end-end models
- Scale, Model reduction, Control Models

**U Illinois  
UC Berkeley  
U Maryland  
U Mass  
Caltech/Princeton  
Purdue/Kansas  
Riverside, LANL**

- **Measurement, Model Validation**

- Experimental Infrastructure
- Active, Passive sampling

**CNRI (15 Companies)  
CAIDA, NIST  
SAIC**

- **On-line simulation**

- Integrate models and event simulation
- Populated with on-line data
- Quick, Scalable, Parallel/Distributed

**RPI  
Renesys/ATT  
UCLA**

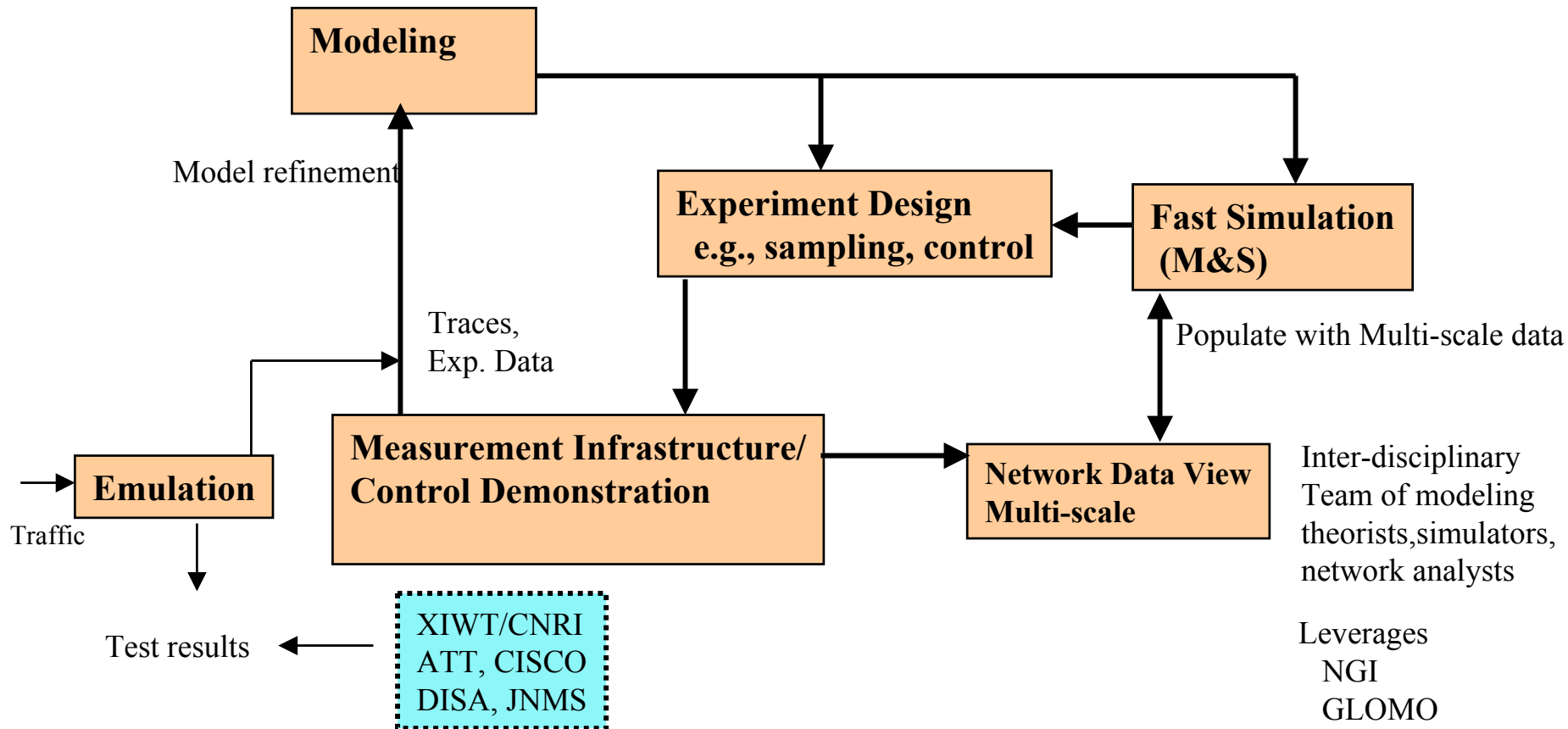
- **Emulation**

- Programmable interpreter

**Georgia Tech**



# Program Components



**Industry: CISCO, ATT, Iperf/XIWT (HP, Intel, Ameritech, SWBell, IBM, other members), CAIDA**

**Government: NIST, DOE (SLAC, ONL, LANL)**

**DOD Clients: DISA, JNMS, SPAWAR, RL**

**Future: Other ISPs for multi-operator experiments**



# Fluid Models of Packet Flow

## Leverage Law of Large Numbers

- 100s packets is a drop
- Diffusion approximation

## Differential Equation driven by stochastic inputs

## Capture Long Range Dependence

## Fluid Models of Service/Network

- Generalized Processor Sharing

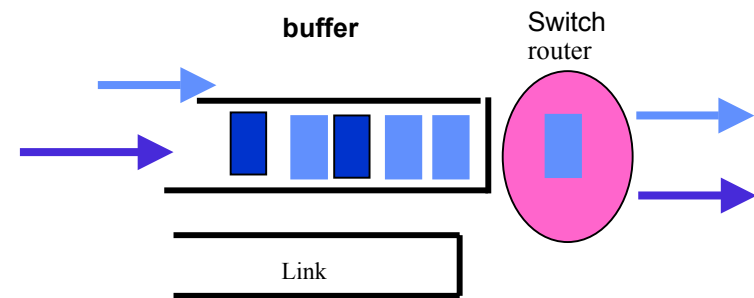
**Theory:**  
UMASS, Berkeley, UIUC, Caltech

**Implementation:**  
UCLA, LANL/NIST

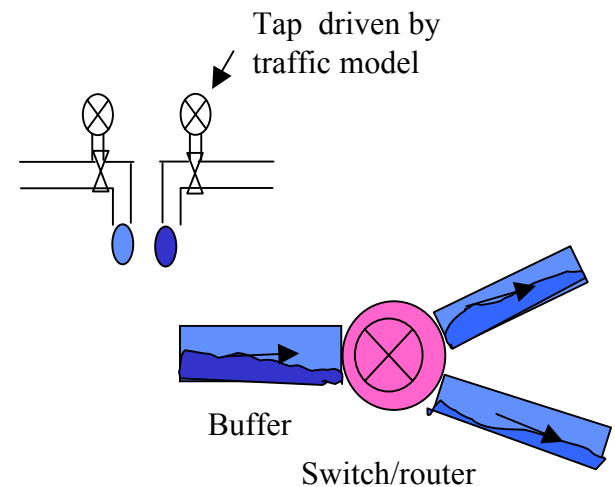
**Simulate/Analyze:**

**Delay, Loss Rates**  
**Congestion, Instabilities**

**Turbulence?**



From Packets to  
Flow/Fluids



Fluid level -> no. of packets  
Overflow -> loss rate



# Fluid Network/Service Model

## Actual

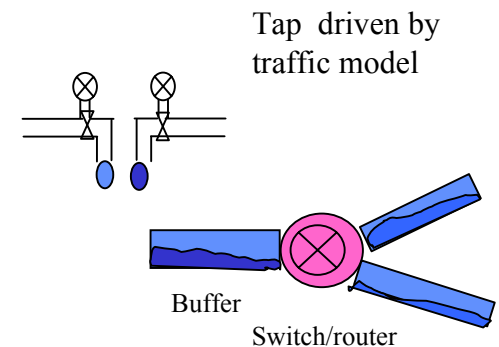
Buffer size N packets (discrete)  
Link average speed B packet/sec  
Buffer overflow rate  
Different traffic types  
Congestion ( $> x$  packets)  
Propagation delay  $z$   
Average delay at link  
Thruput

Switch/Router Disaggregation  
Priority  
Routing

## Model

Container of N fluid units (continuous)  
Emptying rate B units/sec  
Container overflow rate  
Non-colloidal fluid  
Container level ( $> x$ )  
Pipe of length  $z$ ; normalized diameter  
Reciprocal of flow rate  
Flow rate

Generalized Processor Sharing



### Model Capability:

Picking up events every 100 packets or so  
Good enough for congestion, average delay  
Lost: packet level details

### Generalized Processor Sharing: (Gallagher/Parekh)

**Instantaneous Emptying/Routing rate = Function (Priority, policy, routing, buffer contents...)**

# Empirical Models: Multi-Scale

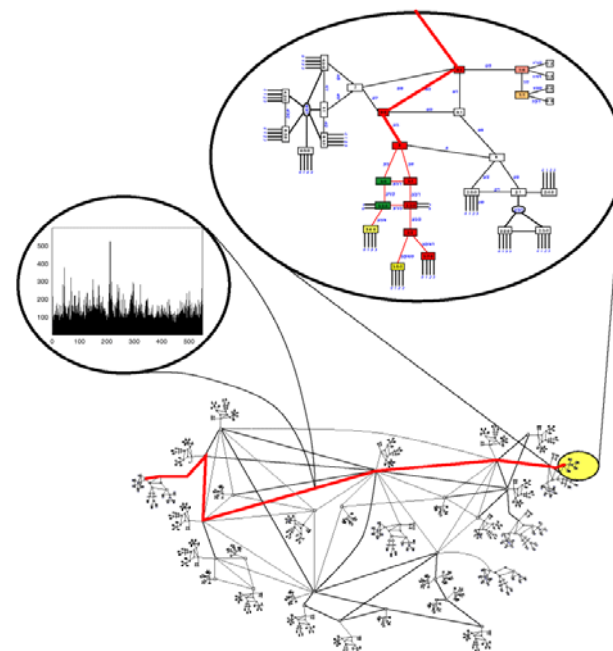
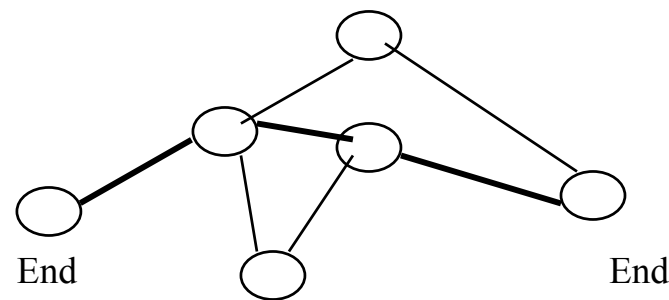
- **Direct On-Line fitting of models to path, end-end data.**

- Delay, Error Rates
- Adaptive model fitting
- Measured from Edges
- Inferring link data from edge measurements (tomography)

- **Multi-Scale**

- Exploit multi-fractal, self-similarity in data
- Variety of observed network data exhibits fractal nature
  - » Delays, web traffic, inter-arrival times of packets
  - » Aggregate Traffic
  - » Network size (edges, links)
- Density falls as power law
- HOT: Highly optimized Tolerance Theory

**Renesys, UMD, Rice/Princeton  
Caltech/UCLA, Kansas  
And Measurement Team**





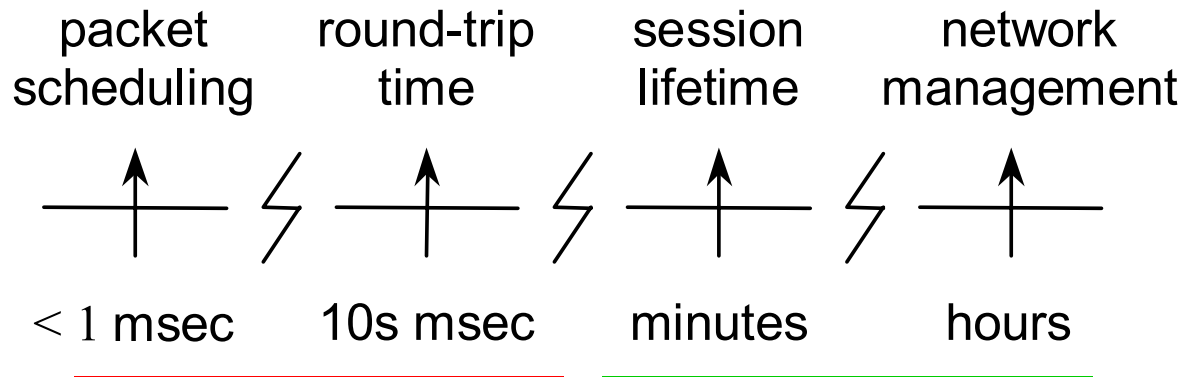
# Multiscale Nature of Traffic

- Multifractal (Riedi et al '97)

- **small** time scales
- network, **protocol** layer
- **control** at connection level

- **LRD** (Willinger'93, Varaiya '96 and others)

- **large** time scales
- client behavior
- bandwidth over buffer



Self Similar subclass of MF a subclass of LRD



# Fractal Trace Analysis

- Study a random process in terms of how its **moments scale** as we zoom in/out (*multiscale*)
- Classical approach: 2nd order moment (variance) scaling
- Ideal, *fractal* scaling with Hurst parameter  $H$   
 $x(at)$  “looks like”  $a^H x(t)$   
zoomed  
in the sense that  
$$\text{var}[x(at)] = \text{var}[a^H x(t)]$$
- Example: fractional Brownian motion (fBm)  
Special case: Self similarity



# Multifractal Trace Analysis

- Fractal analysis limited to *2nd order* statistics  
> natural for Gaussian processes only
- **Multifractal analysis:** study scaling of *higher* and *lower* order moments:

$$x(at) \text{ “looks like” } a^{H(k)} x(t)$$

in the sense of  $k$ -th moments

$$\text{mom}_k[x(at)] = \text{mom}_k[a^{H(k)} x(t)]$$

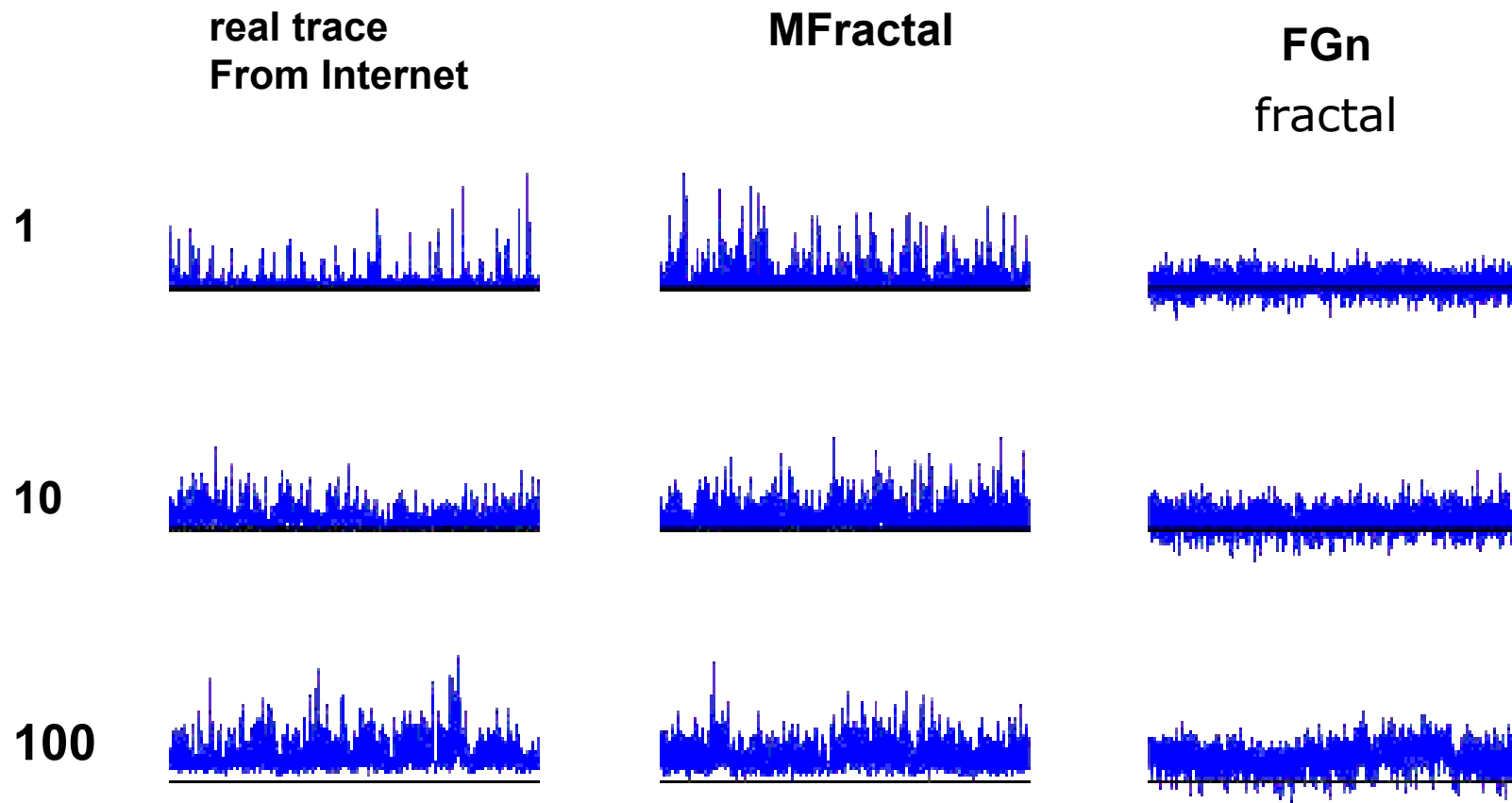
- Natural for many nonGaussian processes, particularly **bursty network traffic**





# Multifractal Modeling

- **Multifractal model: Estimation, fitting theory known.**

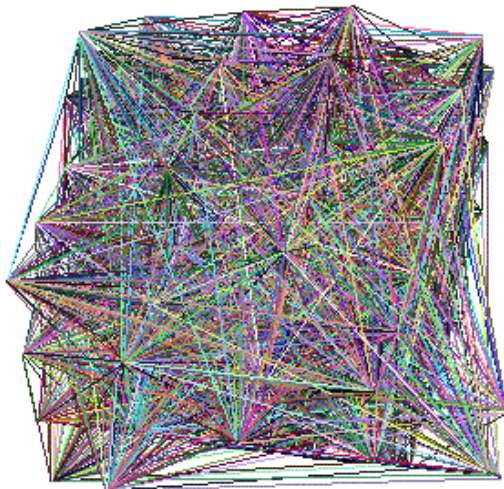


Time scale

Data: Round Trip delay between two specific nodes.

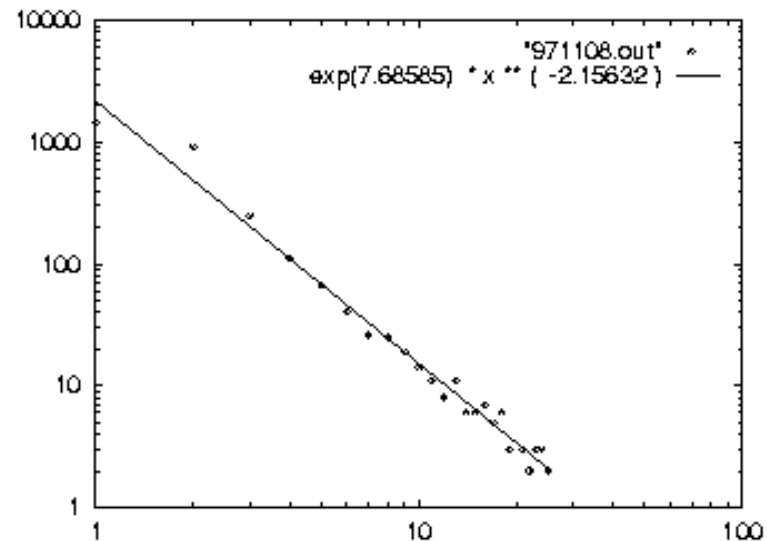
# Scaling: Empirical Observations

UC Riverside  
CAIDA



Internet instance, 95-98  
From CAIDA

Degree of node = Number of Edges



Power-law: Frequency of degree vs. degree  
for Autonomous systems

- Empirical Observation: Frequency of degree (d) =  $d^{(-a)}$
- Remained so even with network growth.
- Questions:
  - What is the implication on performance as network scales?
  - What is the performance scaling relationship between an 1K node network and a 100K node network given both have the same power law?



# Control Models

UC Irvine, UI Urbana, Berkeley

## Example: QoS Provisioning. Distributed TCP Control

### Parameter Tuning (TCP, Web)

### DIFFSERV

Measurement Based  
-COS Provisioning

### MPLS

-Adaptive resource allocation

### Pricing Models

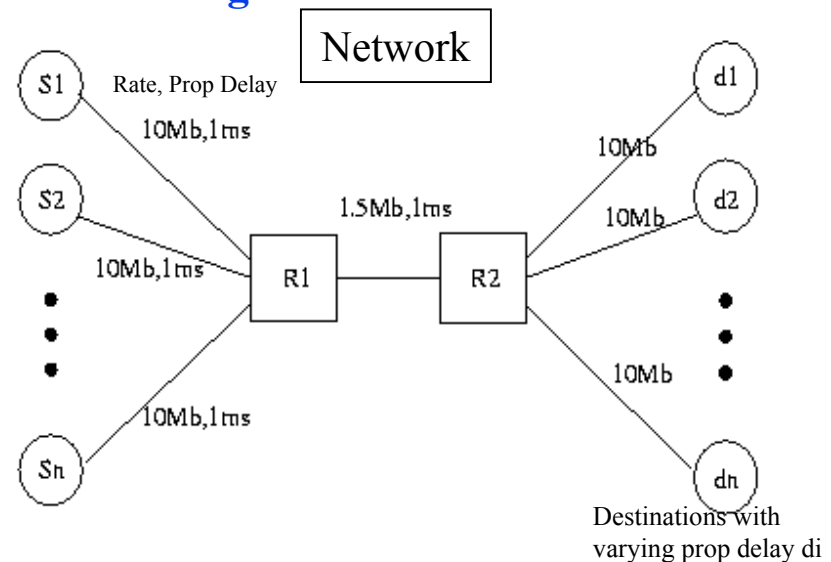
FM with new window adjustment for differentiated services in TCP

$$\frac{d}{dt} w_i(t) = -\kappa \frac{d_i}{\bar{d}_i} \frac{s_i}{w_i},$$

$$\bar{d}_i = d_i + A_i \cdot q$$

$$s_i = w_i - x_i d_i - p_i \text{ for } i = 1, \dots, N.$$

W - window size  
A - Incidence matrix  
d - prop delays  
x - data rate



### FM vs. NS

target( $p_i$ )	throughput	throughput ratio	target ratio
2	420	1	1 FTP
6	1117	2.66	3
10	1863	4.43	5
14	2628	6.26	7
18	3353	7.98	9 Video



# Measurement/Experiment Infrastructure



## • IPEX:

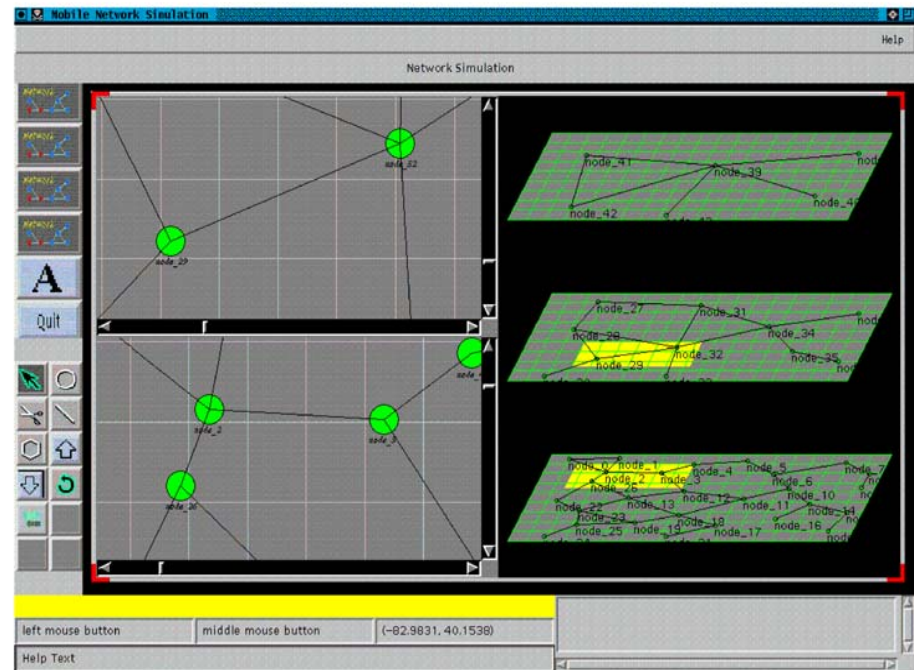
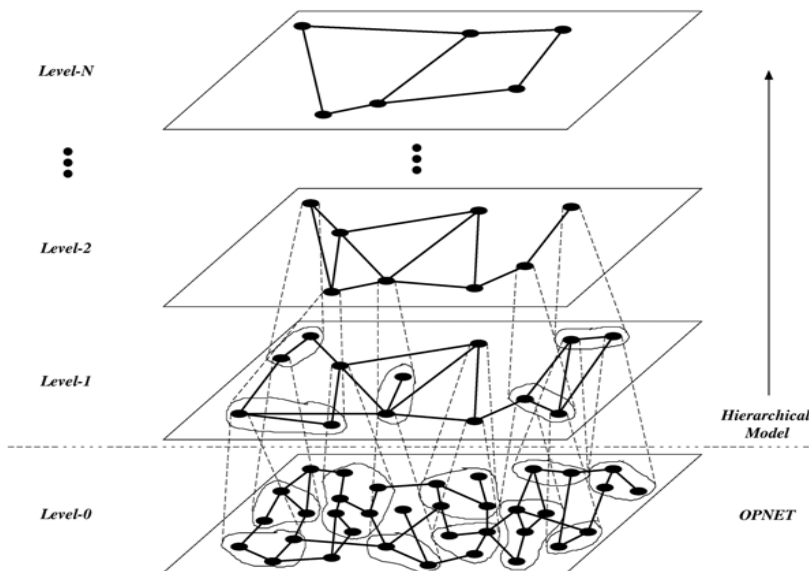
**“Internet Performance Exchange” XIWT/CNRI**

- **Industry Lead, Readily Configurable, Accessible Internet Testbed for Performance Measurement, Experimentation and Data Generation**
- **Mesh Measurement.**
- **Generate baseline data series for testing concepts of normal and anomalous performance**
- **“Plug and play” environment for researchers’ use: ready access, available analysis & measurement tool library, data collection/security services**

- **CAIDA**
- **ATT/CISCO**
- **DISA (Netwars)**
- **JNMS**
- **SPAWAR, JTRS**



# Adaptive Hierarchical Modeling Incorporating On-Line Measurements



Topology  
Traffic pattern  
Routing policy  
Call admission  
control (CAC)

AD processor

Performance  
Models

Model and its  
sensitivities

Multi-objective  
designer/optimizer

**QoS estimates:**  
End-to-end delay  
Call blocking  
Throughput

Design parameter



# Distributed On-line Simulation

**Network  
Decomposed  
Into Domains.**

**Each Domain Simulated  
Separately, Simultaneously  
Using On-Line Simulator.**

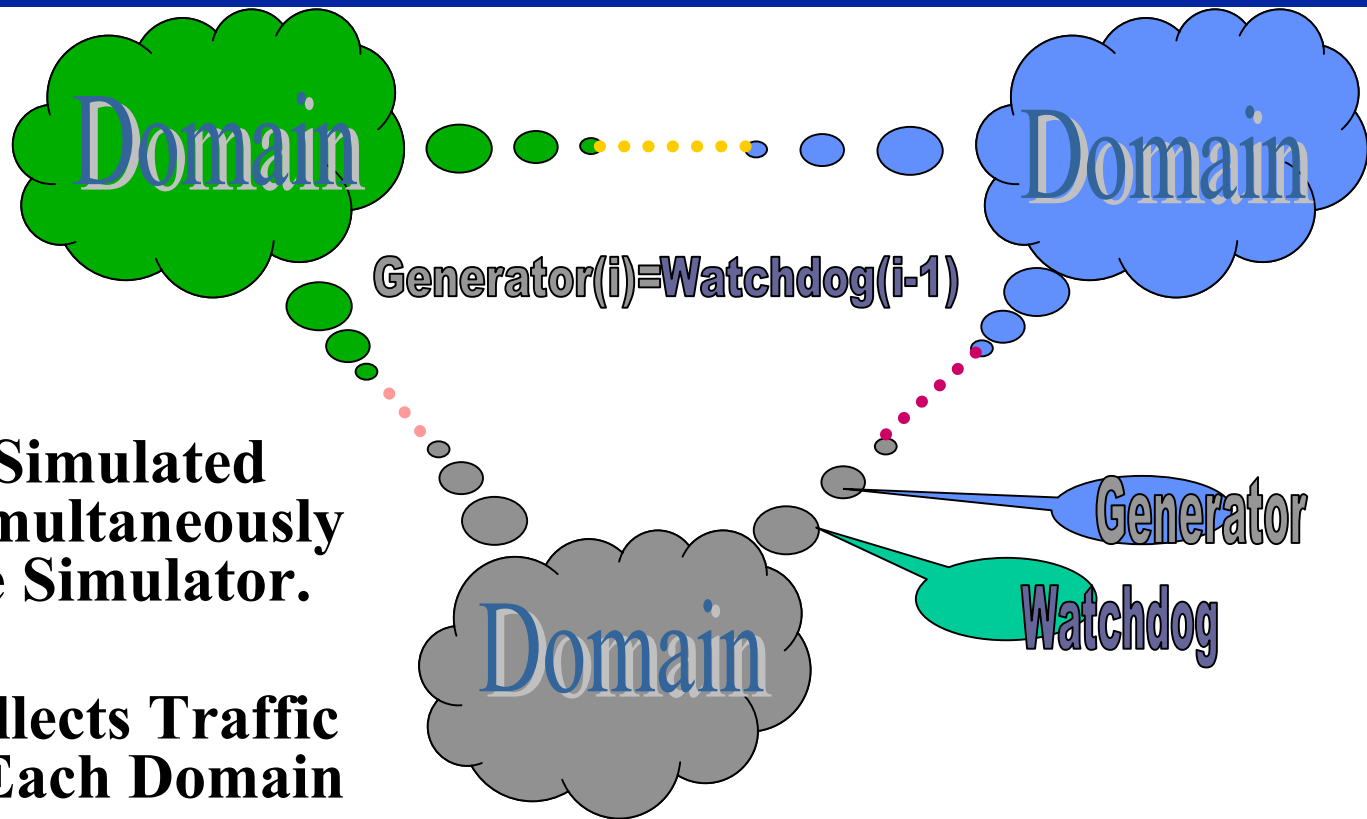
**Watchdog Collects Traffic  
Outflow For Each Domain  
Over time intervals.**

**Model Generator Produces Traffic  
Inflow From Other Domains .**

**Convergence  
Time Step**

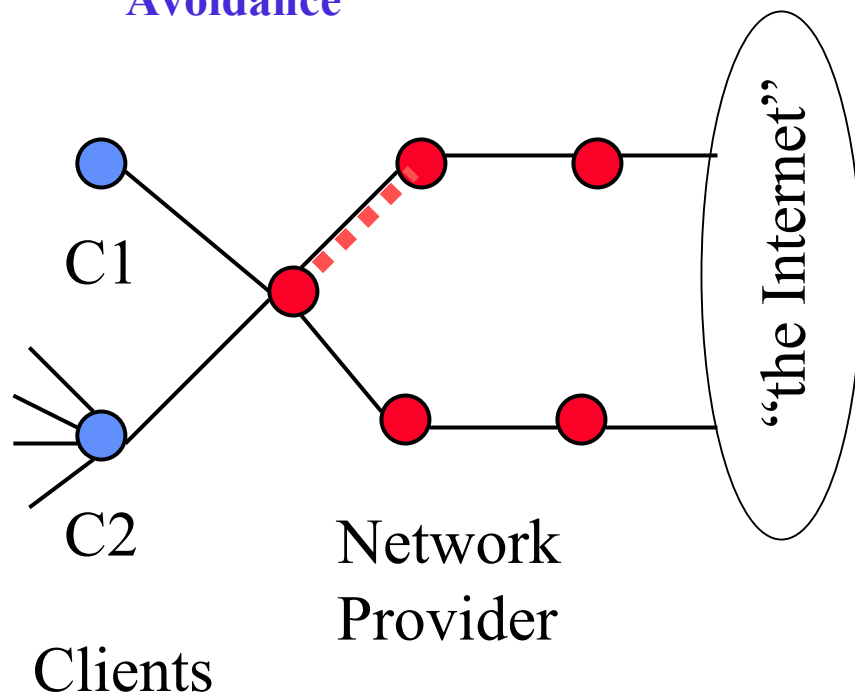
**Model**

**RPI, Renesys/ATT, UCLA**



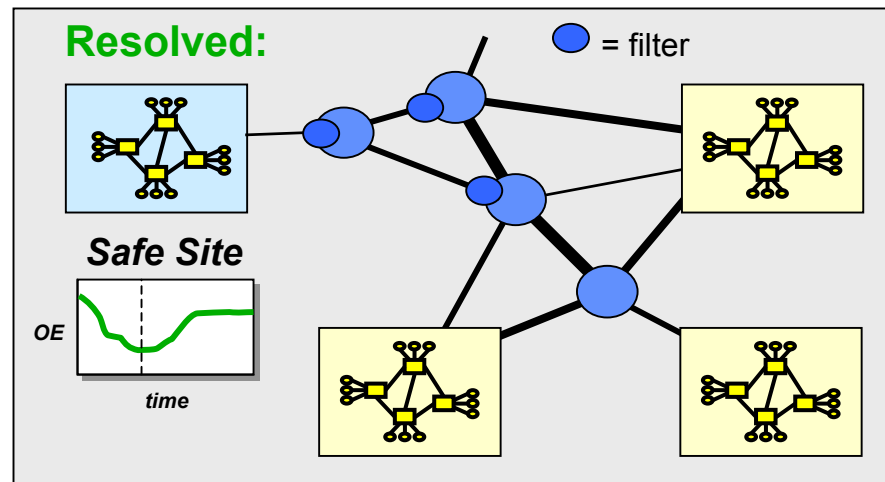
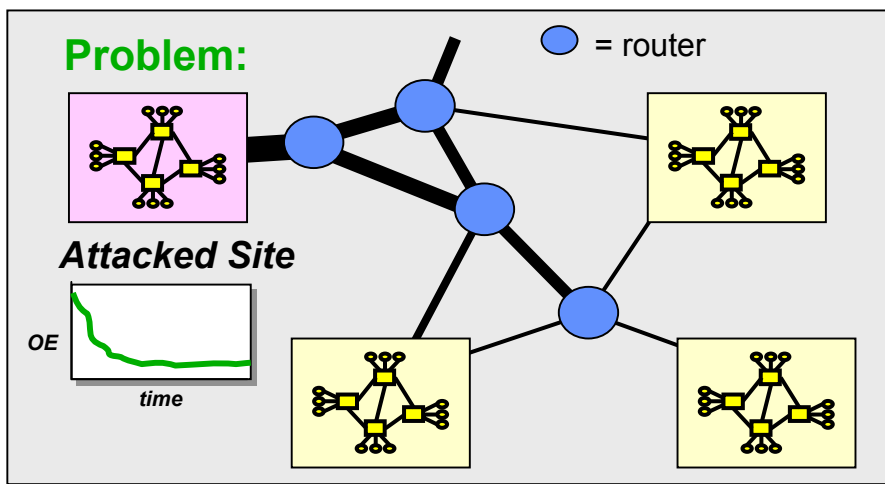
# Fault Analysis

**USC/ISI**  
**Prediction, Detection,**  
**Avoidance**



- **What if the red link becomes overloaded?**
  - Today: discover the symptom (high loss)
- **USC/SAMAN will help identify the cause:**
  - Change in C2 traffic mix?
  - Interactions between C1 and C2 traffic?
- *Use of M&S to:*
  - Predicting and avoiding failures
  - Cascading failures
  - Planning failure recovery strategies
- **SAMAN – Simulation augmented by measurement and analysis.**

- **Improved OE (operational effectiveness) of communication networks.**
  - Improved ability to detect network problems.
  - Improved ability to respond to detected network problems.



**Collaborate with FTN  
and DCN Programs ITO**





# Emulation



Georgia Tech

## Larger scale, more detailed models of emulated network

Solution: Parallel & distributed real-time execution of discrete event models

## Need plug-n-play methodology for heterogeneous emulation tools

Solution: Emulation *backplane* approach

TCP  
Network  
Models

e.g. Real Code

Wireless  
Network  
Models

e.g. PARSEC

ATM  
Network  
Models

e.g. Opnet

## Need repeatable execution capability

—for improved debugging and testing support

Solution: *Direct execution* of end-user applications, and discrete event simulation of network-node models